3. Classmates is not a class. \_len\_ method could be created with the Teams.Teams class but cannot be implemented with the classmates.

4. The differences between interfaces and Implementation is how they are applied. Interfaces have a specific method that must be able to be implemented, where as Implementation implements interface.

5. Each storage device can be a method in class. We can add essential conditions for each storage device in method of class. Interfaces can select a storage device and files that withhold the information. We can use the interface to selectively pick the storage device that can then call method and implement it.